

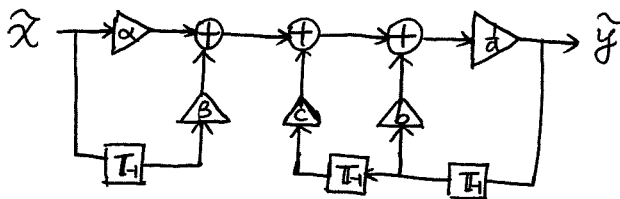
System diagram

$\square G$: device

$\triangle a$: multiplier

\oplus : adder

e.g.:



The diagram represents:

$$y(t) = \frac{1}{a} \left\{ \alpha x(t) + \beta x(t-1) - [b y(t+1) + c y(t-2)] \right\}$$

where $\square T_{-1}$ is a unit-delay device.

Note: $1^\circ T_k = (T_{-1})^k \quad (k \in \mathbb{Z})$

so $T_{-1} = (T_k)^{-1}$

Z-transform

Pairs	$G_z(z)$	$g(t)$
	$\frac{1}{1-az^{-1}}$	$a^t u_r(t) \quad (a < 1)$
	$\frac{1}{1-az}$	$a^{-t} u_r(-t) \quad (a < 1)$
	$z^{-k} G_z(z)$	$g(t-k)$

2° definition

$$Z\{x(t)\} \equiv \sum_{t=-\infty}^{+\infty} x(t) z^{-t} \quad (z = e^{i2\pi f})$$

$$x(t) = \frac{1}{2\pi i} \oint_C X(z) z^{t-1} dz$$

$$= \text{Res}_{\{z \text{ inside } C\}} (V_d, X(z) z^{t-1})$$

Region of convergence (ROC): the set of points z , where the limit in the definition of z-transform converges.

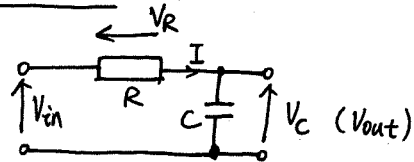
Identity

$$1^\circ \frac{1}{|c|} \sum_{k=0}^{c-1} e^{-i2\pi \frac{k}{c} t} = \sum_{r=-\infty}^{+\infty} \delta_k(t-rc)$$

2° zero-mean Gaussian r.v.s. (or $I(t \% c = 0)$)

$$E(X_1 X_2 X_3 X_4) = E(X_1 X_2) E(X_3 X_4) + E(X_1 X_3) E(X_2 X_4) + E(X_1 X_4) E(X_2 X_3)$$

LC circuit



System function (frequency response):

$$H(f) = \frac{\frac{1}{sC}}{R + \frac{1}{sC}} = \frac{1}{1 + sRC} = \frac{1}{1 + i2\pi f RC}$$

($s = i2\pi f$)

~~Concept~~

Core Concepts in R.P.

Topic	Symbol	Focus
Convergence	m.s.s.	stable
random sequence/ waveform	$X(u,t)$	W.S.S. (psd.)
system	G	LTI
simulation	$X = GW$	causal
estimation	$\hat{Z} = GX + m$	

Shot Noise

$$S(u,t) \quad T = R$$

$$\begin{cases} m_s = \lambda \\ R_s(\tau) = \lambda^2 + \lambda \delta_D(\tau) \\ S_s(f) = \lambda^2 \delta_D(f) + \lambda \end{cases}$$

not 2nd order process.

Ergodic

$$1^\circ \langle X(u,t) \rangle = \mathbb{E} X(u,t), \quad \forall u \in U, \forall t \in R$$

$$2^\circ \mathbb{E} X(u,t) = m_x,$$

$$\lim_{T \rightarrow \infty} \mathbb{E} \left| \frac{1}{2T} \int_{-T}^T X(u,t) dt - m_x \right|^2 = 0$$

$$3^\circ \langle X(u,t) \rangle \text{ W.S.S.}, \quad \lim_{T \rightarrow \infty} k_x(\tau) = 0.$$